

TREVOR SCOTT WHITEMAN

BFA in Animation, 2013
Big Private University

555.555.5555
tswhiteman@email.com

ARTISTIC SKILLS

Animation 3D animation, 3D modeling, 3D lighting, shader and texture creation, rigging, compositing, traditional cel animation, storyboarding

Graphic Design concept art, illustration, web design, video and sound editing

COMPUTER SKILLS

Animation Maya, Flash, ZBrush, 3DS Max

Visual Effects After Effects, Houdini

Graphic Design Photoshop, Illustrator, Dreamweaver, Painter

Media Production Soundbooth, Premiere Pro

Office Office Suite

Languages C++, ActionScript 3, Java, Python, XML, HTML, CSS

RELEVANT EXPERIENCE

Flash Programmer 2008–2012
BPU Independent Study
Coordinated with course design team members to create quality distance education program materials. Programmed Flash applications and games as well as composited video and 3D elements for use in videos and games. Additionally utilized photography and 3D-modeling skills at supervisor's request.

Lighting Team 2009–2010
BPU Center for Animation
Developed teamwork and communication skills and gained a working knowledge of production pipeline practices while working as part of lighting team for 2 award-winning 3D-animated short films, *Project Gladrag* (Student Emmy 2009, Student Academy Award Gold Medal 2009) and *Crisscross* (Student Emmy 2010).

ADDITIONAL ACHIEVEMENTS

- Proficient in Spanish
- Eagle Scout
- History of community involvement and volunteer service

online portfolio at tswhiteman.com